

# Language Input Quick Reference Card

## Context

Real world situation  
Connected to students' lives  
Connected to other content  
Connected to other subject areas  
Create a reason for communication  
Telling a story  
Conduct a simulation or demonstration

## Question Stems

- Do you have...?
- Do you like...?
- Do you want...?
- Do you know...?
- Do you see...?
- Do you prefer...?
- Do you need...?

## Describing

It is...

- A thing that
- A person who
- A place where
- The process of
- A machine that
- Used for
- Made of
- When
- An object that
- Looks like

Size

Shape

Color

Use

Personality traits

## Planning Checklist

- Visuals
- Manipulatives
- Gestures
- Movement
- Model sentences
- Sentence starters
- Student supports

## Scaffolded Questions to Check for Understanding

Yes/No

Either/Or

What? Who?

When? Where?

Why? How?

What else?

## Reminders

- Keep it in the target language
- Use gestures, visuals, manipulatives, movement
- Model directions/task
- Keep learner anxiety low
- Manageable language chunks
- Rephrase, restate, simplify, substitute
- Use wait time/think time
- Pay attention to teacher vs. student talk
- Expect output on level or one level above

## Student Engagement

Tell your partner  
Ask your partner  
Raise your hand if...  
Show me  
Give an example  
Describe it in another way  
Tell me more  
Draw it  
Act it out  
Stand if